

KAMEN ANEV

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EDUCATION

2008- Moholy-Nagy University of Art and Design Budapest /**DLA** - concept art, production media and set design

2002-2006 Moholy-Nagy University of Art and Design Budapest /**Design Manager** - degree /MA

2001-2005 Moholy-Nagy University of Art and Design Budapest /**Graphic Design** - degree /MA

1996-2000 ELTE University of Science Budapest /German Faculty - degree/BA

PROFESSIONAL ACTIVITY

2017 Concept artist - **Artemis Fowl**

Director: **Kenneth Branagh**

Production designer: **Jim Clay**

Concept arts for Set decorator

Celia Bobak

2017 Concept artist - **Star Wars IX**

Supervising art Director: **Paul Inglis**

2017 Concept artist - **Aladdin**

Director: **Guy Ritchie**

Concept arts for production designer

Gemma Jackson

Concept arts for Set decorator

Tina Jones

2016 Concept artist - **Blade Runner 2049**

Director: **Denis Villeneuve**

Concept arts for production designer

Dennis Gassner

2015 Concept artist - **Kingsglaive: Final Fantasy XV**

Concepts for **Puppetworks**

2015 Concept artist - **Assassin's creed**

Director: **Justin Kurzel**

Concept arts for production designer

Andy Nicholson

Concept arts for set decorator

Tina Jones

2015 Concept artist - Inferno

Director: **Ron Howard**

Concept arts for production designer

Peter Wenham

2014 Concept artist - The Martian

Director: **Ridley Scott**

Concept arts for production designer

Arthur Max

2014 Concept artist at Digic Pictures

2014 Concept artist - Fallen

Concept arts for production designer

Barbara Ling

2013 Concept artist - Sin City: A Dame to Kill For

Concept arts for Prime Focus

2013 Storyboards - Houdini

Storyboards for director:

Uli Edel

2013 Concept artist - Hercules: The Thracian Wars

Concept arts for set decorator

Tina Jones

Concept arts for production designer

Jean-Vincent Puzos

2012 Undisclosed concept project for Filmblips INC.

2012 Concept artist - The Borgias, Season III.

Concept arts and storyboards for director:

Neil Jordan

Concept arts for VFX team. Producer: **Bill Halliday**

2012 Concept artist - A Good Day to Die Hard

Concept arts and storyboards for director

John Moore

Concept arts for production designer

Daniel T. Dorrance

Concept arts for Supervising art director

Tom Brown

2011 Concept artist - The Borgias, Season II.

Concept arts and storyboards for directors:

Neil Jordan

Jon Amiel

Kari Skogland

John Maybury

David Leland

Concept arts and **animatics** for VFX team. Producer: **Bill Halliday**

Concept arts and **prop design** for Set Decoration Team. Set Decorator: **Judit Varga**

2011 Undisclosed concept project for Filmbliips INC.

2011 Matte painting for DIGIC PICTURES

2010 Undisclosed concept project for Wayfare Entertainment

2010 Concept artist - The Borgias, Season I.

Concept arts and storyboards for directors:

Neil Jordan

Simon Cellan Jones

John Maybury

Jeremy Podeswa

Concept arts and **animatics** for VFX team. Producer: **Bill Halliday**

2010 Exhibited concept arts in the BPIX Gallery Budapest

2010 Exhibited multimedia-project in the Museum of Applied Arts Budapest /preproduction design/

2010 Keynote speaker at the Budapest February Design Meetup

2010 Moholy-Nagy Laszlo state grant /preproduction design/

2008 Cult-Film - Lecture at the Cultural Anthropology Festival, Budapest

2008 Exhibited poster at the ARC 9 poster exhibition - with Mark Molnar

2007 Graphical appearance of the theatre piece PestiEsti D.: Annamaria Lang, Fruzsina Nagy

2007 Graphical appearance of the theatre piece Bank-ban D.: Sandor Zsoter

2007 Graphical appearance of the theatre piece HAMLET.WS D.: Arpad Schilling

2007 Set design pieces for BBC film 'Einstein and Eddington' with P-Lab Preproduction

2006 Installations with the Kretakor Theater in New York - Hungarian Cultural Center

2006 Graphical appearance of the theatre piece The Ice D.: Kornel Mundruczo

2006 Graphical appearance of the theatre piece Before-After D.: Arpad Schilling

2006 Exhibited multimedia installation in the Graphics Biennial - Budapest

2006 Installation: TTA Europrix Multimedia Top Talents Award

2005 Diploma Award of MAOE (Association of Hungarian Artists)

2005 Graphical appearance of the theatre piece A gyertyak csonkig egnék D.: Istvan Iglodi

2005 Graphical appearance of the theatre piece Kasimir and Karoline D.: Wulf Twiehaus

2005 Graphical appearance of the theatre piece Peer Gynt D.: Sandor Zsoter

2005 Graphical appearance of the theatre piece Nibelung Lakopark D.:Kornel Mundruczo

2005 Graphical appearance of the theatre piece FeketeOrszag D.: Arpad Schilling

2003 Illustrations: Bolognafiere Illustrations exhibition

2003 Exhibited illustrations in Wien, VIVATIS Award

2002 Posters at the Graphics Biennial Bekescsaba

CLIENTS

Alcon Entertainment, 20th Century Fox, MGM, Sony, Lucasfilms, Prime Focus, Pioneer Productions, Mid Atlantic, Filmblips INC., DIGIC PICTURES, Kirowski, Ogilvy, Redworks, Wayfare Entertainment, Film Positive, Puppetworks, Supermodern Film, Ark Group Kft., TRAF0 Art Budapest

SOFTWARE SKILLS

Photoshop, Illustrator, InDesign, Flash, Dreamweaver, Premiere, 3ds Max, Sketchup, Maya basics

SPOKEN LANGUAGES

English, German, Hungarian