

kamenanev@gmail.com

Nationality: Hungarian

www.artstation.com/kamen www.medianatomia.com

EDUCATION

Moholy-Nagy University of Art and Design Budapest **2008**-

DLA - concept art, production media and set design

Moholy-Nagy University of Art and Design Budapest **2002-2006 Design Manager** - degree /MA

Moholy-Nagy University of Art and Design Budapest **2001-2005 Graphic Design** - degree /MA

ELTE University of Science Budapest **1996-2000** German Faculty - degree/BA

KAMEN ANEV

CONCEPT ARTIST

WORK EXPERIENCE

2023 Concept artist - Freelancer - for DNEG Vancouver

2022-2023 Concept artist - Dune Part two

Director: Denis Villeneuve

Production designer: Patrice Vermette

2019-2022 Senior Concept artist - DNEG Vancouver

2018 Concept artist - Dune

Director: Denis Villeneuve

Production designer: Patrice Vermette

2018 Concept artist - Spider-Man: Far From Home

Director: Jon Watts

Production designer: Claude Paré

Concept arts for Set decorator Tina Jones

2017 Concept artist - Artemis Fowl

Director: **Kenneth Branagh**Production designer: **Jim Clay**

Concept arts for Set decorator Celia Bobak

2017 Concept artist - Star Wars IX

Supervising art Director: Paul Inglis

2017 Concept artist - Aladdin

Director: Guy Ritchie

Concept arts for production designer Gemma Jackson

Concept arts for Set decorator **Tina Jones**

2016 Concept artist - Blade Runner 2049

Director: Denis Villeneuve

Concept arts for production designer Dennis Gassner

2015 Concept artist - Kingsglaive: Final Fantasy XV

Concepts for **Puppetworks**



kamenanev@gmail.com

Nationality: Hungarian

www.artstation.com/kamen www.medianatomia.com

EDUCATION

Moholy-Nagy University of Art and Design Budapest **2008**-

DLA - concept art, production media and set design

Moholy-Nagy University of Art and Design Budapest **2002-2006 Design Manager** - degree /MA

Moholy-Nagy University of Art and Design Budapest **2001-2005 Graphic Design** - degree /MA

ELTE University of Science Budapest **1996-2000** German Faculty - degree/BA 2015 Concept artist - Assassin's creed

Director: Justin Kurzel

Concept arts for production designer **Andy Nicholson**

Concept arts for set decorator Tina Jones

2015 Concept artist - Inferno

Director: Ron Howard

Concept arts for production designer Peter Wenham

2014 Concept artist - The Martian

Director: Ridley Scott

Concept arts for production designer Arthur Max

2014 Concept artist at Digic Pictures

2014 Concept artist - Fallen

Concept arts for production designer **Barbara Ling**

2013 Concept artist - Sin City: A Dame to Kill For

Concept arts for Prime Focus

2013 Storyboards - Houdini

Storyboards for director: Uli Edel

2013 Concept artist - Hercules: The Thracian Wars

Concept arts for set decorator Tina Jones

Concept arts for production designer Jean-Vincent Puzos

2012 Concept artist - The Borgias, Season III.

Concept arts and storyboards for director: **Neil Jordan Concept arts** for VFX team. Producer: **Bill Halliday**

2012 Concept artist - A Good Day to Die Hard

Concept arts and storyboards for director **John Moore**Concept arts for production designer **Daniel T. Dorrance**Concept arts for Supervising art director **Tom Brown**

2011 Concept artist - The Borgias, Season II.

Concept arts and storyboards for directors:

Neil Jordan

Jon Amiel

Kari Skogland

John Maybury

David Leland

Concept arts and animatics for VFX team. Producer: Bill Halliday

Concept arts and prop design for Set Decoration Team. Set Decorator: Judit Varga



kamenanev@gmail.com

Nationality: Hungarian

www.artstation.com/kamen www.medianatomia.com

EDUCATION

Moholy-Nagy University of Art and Design Budapest **2008**-

DLA - concept art, production media and set design

Moholy-Nagy University of Art and Design Budapest **2002-2006 Design Manager** - degree /MA

Moholy-Nagy University of Art and Design Budapest **2001-2005 Graphic Design** - degree /MA

ELTE University of Science Budapest **1996-2000** German Faculty - degree/BA 2011 Matte painting for DIGIC PICTURES

2010 Concept artist - The Borgias, Season I.

Concept arts and storyboards for directors:

Neil Jordan

Simon Cellan Jones John Maybury

Jeremy Podeswa

Concept arts and animatics for VFX team. Producer: Bill Halliday

2008 - 2009 Art Director at Ogilvy & Mather

ACHIEVMENTS

2022 The Art Directors Guild Certificate for Contribution to Excellence in Production Design DUNE

2017 The Art Directors Guild Certificate for Contribution to Excellence in Production DesignBlade Runner 2049

2015 The Art Directors Guild Certificate for Contribution to Excellence in Production DesignThe Martian

CLIENTS

DNEG, Legendary, WB, Disney, Alcon Entertainment, 20th Century Fox, MGM, Sony, Lucasfilms, Prime Focus, Pioneer Productions, Mid Atlantic,

Filmblips INC., DIGIC PICTURES, Kirowski, Ogilvy, Redworks, Wayfare Entertainment, Film Positive, Puppetworks,

Supermodern Film, Ark Group Kft.

SOFTWARE SKILLS

Photoshop, Blender, 3ds Max, Zbrush, Illustrator, InDesign, Flash, Dreamweaver, Premiere, After Effects

SPOKEN LANGUAGES

English, German, Hungarian